



ANGELTURAN

2D/3D ENVIRONMENT + PROP ARTIST

I am a 2D/3D artist who specializes in Environment/Prop art and graphic design for games, film and marketing. I have an unyielding passion for storytelling through art. I love to take simple concepts and build them into complex and unique works that convey meaningful messages.

CONTACT:

ANGELMARIETURAN@GMAIL.COM

(518)536-1352

PORTFOLIO:

WWW.HEAVENLYPIXELS3D.COM



SKILLS & SOFTWARE

- 3D Modeling
- UV Unwrapping
- Texturing
- Photo Editing
- Graphic Design
- UI Design
- Video Editing
- Illustration

- Teamwork
- Leadership
- Strong Communication Skills
- Adaptable and Hard Working
- Comfortable with Problem Solving
- Organized and Concise



WORK EXPERIENCE



LEAD HEALTH INFORMATION SPECIALIST

CIOX HEALTH - CHAMPLAIN VALLEY PHYSICIAN'S HOSPITAL
SEPTEMBER 2019 - PRESENT

Manage a team in the fulfillment of medical record requests for patients, physicians, attorneys, insurance companies, etc. Assess request letters, validate authorizations, and gather requested materials. QC records for unauthorized disclosures and prepare records for delivery. Manage deadlines while adhering to state and federal guidelines. Provide customer service for walk-ins and incoming/outgoing phone calls.

HEALTH INFORMATION MGMT CLERK III

CHAMPLAIN VALLEY PHYSICIAN'S HOSPITAL - MEDICAL RECORDS
FEBRUARY 2019 - SEPTEMBER 2019

Sorted, labeled and scanned confidential medical records into electronic record systems. QC'd records scanned by other staff for archiving, and provided customer support for incoming calls regarding medical records.

EDUCATION



B.A. - INTERACTIVE ARTS & MEDIA



COLUMBIA COLLEGE CHICAGO
GRADUATED MAY 2018 - 4.0 GPA

ACCOMPLISHMENTS

Lead environment artist for the senior capstone game AIKU and director of the art style for the game. Produced large collection of assets and textures; designed game logo, UI, menus, promotional artwork; contributed to lighting and post-processing; lead team in determining the overall art direction for the game.

AIKU has been published on itch.io, shown at GDC 2018, shown at Columbia College Chicago's End of Year Festival, Manifest 2018, and was considered for an Intel Game Development Competition.